## The Green Hell of Inor CG Roster



				1			IN	TRO &	AFTERMAT	TH				
	CG		CG Day	ELR	Weather	EC	V	/ind	Germ	an VP	Fren	ch VP	Init.	Win
I	II	III	May	LLK	vveamer	EC.	type	direction	CVP / EVP	Strategic Loc.	CVP / EVP	Strategic Loc.	IIIII.	VVIII
			15 <sup>th</sup>											
			16 <sup>th</sup>											
			17 <sup>th</sup>											
			18 <sup>th</sup>											
			19 <sup>th</sup>											
			$20^{\mathrm{th}}$											
			21st-24th											
			25 <sup>th</sup> -27 <sup>th</sup>											
			28th-30th							•				

			CAMP	AIGN I	PURCH	ASE PO	OINTS	(CPP) & CAMPAIGN SUPPORT PURCHASE POIN	NTS (CS	SPP)		
I	CG II	III	CG Day May	Hist DRM	Start	Repl.	Total	RG Purchased: RG ID (CPP / CSPP cost)	Spent	Left	Recon # Loc.	SAN
			15 <sup>th</sup>									
			16 <sup>th</sup>									
			17 <sup>th</sup>									
			18 <sup>th</sup>									
			19 <sup>th</sup>									
			20 <sup>th</sup>									
			21st-24th									
			25 <sup>th</sup> -27 <sup>th</sup>									
			28th-30th									

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CG: PLAYER(S): VICTOR:

				OBA		
CG	Bor	Bombardments			OBA	A
Day	Calibre		Turn	Calibre	Calibre Pre-Reg. hex	Observer ID & Location