

A HUNTER IN A HURRY



ASL SCENARIO PP7



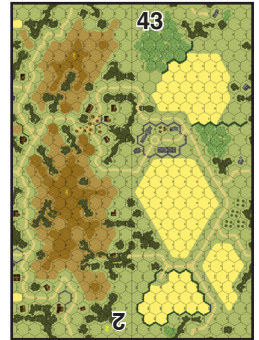
NORTHEAST OF TOULON, FRANCE, 21 August 1944: At 0700, the various commanders from the 2^{ème} Bataillon, 9^{ème} Division d'Infanterie Coloniale met at the Solliès-Pont railway station. The overall operational plan called for opening the road to La Farlède as soon as possible following the liberation of Solliès-Ville. The 3^{ème} Bataillon, 6^{ème} Régiment de Tirailleurs Sénégalais had accomplished this feat and now Group Daboval (comprised of elements of the Battalion Support Company and the 5^{ème} Compagnie) was ordered to advance. It was to move along the right, in coordination with an adjoining battalion, while keeping its left flank securely against the Gapeau River. At 0930, the lead elements encountered stiffening German resistance from intense small arms fire. Just then, light tanks appeared from the north. Commandant Beaufort had decided 30 minutes earlier not to wait on the infantry advance before sending the tanks into battle.

BOARD CONFIGURATION:

BALANCE:

☒ In the VC, change "40" to "45".

☒ In the VC, change "40" to "35".



VICTORY CONDITIONS: The Free French win immediately upon exiting ≥ 40 Exit VP of AFV/vehicle-crews off the south edge on/between 43GG1-43GG6.

TURN RECORD CHART

☒ GERMAN Sets Up First	☒ 1	2	☒ 3	4	5	6	7	8	9	END
☒ FREE FRENCH Moves First										

Elements of 242.Infanterie-Division [ELR: 2], set up on board 2 on/between hexrows H-U and on board 43 on/between hexrows C-M {SAN: 5}:



Kompanie.1, Ersatzbattalion.242 (Hauptman Ruske), see SSR3:

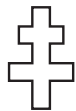
 4 ¹ -6-7	 4-4-7	 9-1	 8-0	 7-0	 7-16	 1	 3-8	 50* [2-13]	 X10 12-4	 7 morale	 Mine
4	4									12	20 factors



Elements of Artillerie-PaK-Abteilung.1195:

 2-2-8	 76L	 88L A5?/4?/3?
3	2	

Elements of Groupe Armée B [ELR: 4], enter on Turn 1 along the north edge (see SSR4) {SAN: 2}:



Elements of 5^{ème} Compagnie (Lt. Vassal), 2^{ème} Bataillon "Emouvant", 6^{ème} Régiment de Tirailleurs Sénégalais, 9^{ème} Division d'Infanterie Coloniale:

 4 ² -5-8	 9-1	 8-1	 7-0	 2-7	 X11 8-4
8				3	2

Elements of Battalion Support Company (Cpt. Daboval):



 6 ² -4-8	 2-2-8	 9-2	 81mm
2	2		2

Elements of 1^{er} Peloton (Slt. Destremeau), 1^{er} Escadron, 5^{ème} Régiment de Chasseurs d'Afrique "Pressoir", 1^{ère} Division Blindée:

 10-2	 37LL 2/4/2
1	3
	17

Attached Unit of 3^{ème} Régiment de Chasseurs d'Afrique, 1^{ère} Division Blindée:

 75*
2
17



2^{ème} (Lt. Sauvegrain) & 3^{ème} (Lt. Croize) Pelotons, 5^{ème} Régiment de Chasseurs d'Afrique, 1^{ère} Division Blindée, enter on/after Turn 3 along the north edge:

 9-2 1st Lt	 8-1 1st Sgt	 75 2/4/4
1	1	4
		14

10

A HUNTER IN A HURRY (cont.)



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SPECIAL RULES:

1. EC are Dry with no wind at start. Place overlay **OG3** on 43H8/I9. All grain is vineyard (F13.6); all orchards and brush are olive groves (F13.5); no shellholes on board 2 exist. The 2GG5-2Y2-2U2-2U3-2U7-2Y10-43-I10-43M6-43R3-43Z5-43GG5 road is paved. Kindling is NA.
2. No level 3 hill hexes exist; treat all such hexes as level 2 hill hexes. Cliffs are NA.
3. The German player may use HIP for ≤ 2 MMC (and any SMC/SW set up with them).
4. Free French 6²-4-8/3-3-8 MMC are Assault Engineers (H1.22) and Sappers (H1.23).

HISTORICAL RESULT: Lieutenant Destremeau's platoon arrived in sight of the outskirts of La Farlède. It had been forced to run a gauntlet of German 88s to reach this point, and the German guns had stopped the accompanying infantry. Group Daboval was busy trying to dislodge the Germans from the heights, but Squadron Leader Beaufort was troubled by the turn of events. Nothing had gone as planned. Poor intelligence, hodge-podge formations, escorting infantry stripped away, and now he had no news from Sublieutenant Destremeau's point platoon. Determined to locate the lost platoon, Beaufort rushed his Shermans into battle. Charging past more 88s and anti-tank guns, he at last made contact with Destremeau. But not without heavy casualties – nine tanks and three platoon leaders had been lost. Lieutenant Croize had been severely wounded when his tank, "Poitiers", flipped while traversing an embankment. Captain Sequin-Pazzis, undeterred, reconstituted his remaining crews, put the available repairs teams to work patching up the four least damaged vehicles, divided the eight remaining intact AFV into two columns, and pressed onward. Leaving the supporting infantry behind, the advance on La Valette resumed.

*Scenario design: Laurent Cunin
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